

Poe Sriwatanathamma

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I am a Thai animator and game designer. For three years I managed and led projects at Rocky Dollies, an animation studio. I am now interested in taking my experience in releasing commercial animation projects to studios in the game industry.

Awards

Digimedia Contest: Animation
First prize for animation series,
Rocky Dollies
2013

ASEAN Animation Contest
Honorable prize for an animation
short, Spender
Thailand representative
2014

Education

Tisch School of the arts, NYU
Game Design MFA
2017 - 2019

Fine and Applied Arts, Mahidol
University International College
Bachelor of Animation Production
(Honored)
2008 - 2012

Built Environment, University of New
South Wales
Bachelor of Industrial Design
Completed 52 credits
2006 - 2007

Skills

Game design
Unity / C#
2D and 3D Animation
Concept art
Film editing
Fluent in Thai and English

Work Experience

Rockydolly Studio
Managing Director and Art Lead
Bangkok Metropolitan Area, Thailand
Sep 2013 - Nov 2016

One of the founders at the studio
Led two award winning animation projects at Digimedia
Contest 2013 and ASEAN Animation Contest 2014

Tenderhook Studio
Graphic Designer
Bangkok Metropolitan Area, Thailand
Feb 2012 - Jan 2013

Worked on rebranding website for high end hospitals and
international schools

NYU Game Center
Teaching Assistant for 2D Art & Animation
Manhattan, NYC
Sep 2018 - Dec 2018

Assisted instructor for class preparation and grading as well as
hand on help in class

Little Airplane Productions
2D Artist (Internship)
Manhattan, NYC
Oct 2011 - Dec 2011

Worked on social media promotion art for the tv series,
Small Potatoes

Studio Hive
Concept Artist (Internship)
Bangkok Metropolitan Area, Thailand
Feb 2011 - May 2011

Concept Artist for the animated series, Ben10